



The California Department of Fish and Wildlife will be hosting a Virtual Webinar:
Discussion of Proposed Hoop Net Regulation Changes

Date: Thursday, October 6, 2022

Time: 4:30 – 6:00 pm

Please join the Department at the following:

Microsoft Teams meeting

[Click here to join the meeting](#)

Meeting ID: 232 449 207 12

Passcode: 2AChTy

Or call in (audio only)

(916) 535-0984

Phone Conference ID: 432 714 139#

Due to the increased use of hoop nets during the Dungeness crab season and recent interest in modified hoop net designs, the California Fish and Game Commission will consider taking emergency action at its upcoming meeting on [October 13, 2022](#). The proposed regulation changes, which would amend subsection 29.80(b), Title 14, California Code of Regulations, are intended to clarify hoop net requirements, add consistency, and to minimize the risk of marine life entanglement with hoop nets. If approved, the regulations would take effect in time for the recreational Dungeness crab season start date of November 5, 2022 and are not expected to impact the ongoing use of hoop nets in the recreational lobster fishery.

The following hoop net regulation changes are addressed by this emergency action:

1. Clarify that the hoop net service interval requirement of two hours applies statewide
2. Add that “non-metallic” soft mesh must be used in hoop net types A and B
3. Amend requirements of type B hoop nets to restrict the number of rings from three to two (not including the bait ring), adding that the rigid support arms must be “straight”, and prohibit any additional openings
4. Add that the use of a surface buoy and buoy marking requirements apply statewide to include hoop nets used north of Point Arguello and that only one operator’s GO ID # is required to be legibly marked on the surface buoy (would not include hoop nets used from shore)

If you are interested or have questions, please join us on October 6, 2022 to discuss the background and purpose of these proposed hoop net regulation changes.